

A Graph Rewriting-Based Semantics and Implementation for $\rho\pi$

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Introduction

Reversible higher-order π -calculus:

- ▶ Processes that exchange messages
- ▶ Messages' content are processes

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Reversible higher-order π -calculus:

- ▶ Processes that exchange messages
- ▶ Messages' content are processes
- ▶ 2 main actions:
 - ▶ Send
 - ▶ Receive
- ▶ 2 semantics:
 - ▶ Forward (messages are exchanged)
 - ▶ Backward (exchanges are undone)
 - ▶ Backward is *causally-consistent*

Introduction

$\mathcal{P}, \mathcal{Q} ::= 0 \mid X \mid \nu a. (P) \mid P \parallel Q$ *Process*

$\mid a \langle P \rangle \mid a(X) \triangleright (P)$

$\mathcal{M}, \mathcal{N} ::= 0 \mid \nu u. (M) \mid M \parallel N$ *Configuration*

$\mid \kappa : P \mid [\mu; k]$

$\kappa ::= k \mid \langle h, \tilde{h} \rangle \cdot k$ *Tag*

$\mu ::= \kappa_1 : a \langle P \rangle \parallel \kappa_2 : a(X) \triangleright (Q)$ *Memory content*

Introduction

$$k_1 : a \langle P \rangle \parallel k_2 : a(\textcolor{green}{X}) \triangleright (Q)$$

Introduction

$$k_1 : a \langle P \rangle \parallel k_2 : a(X) \triangleright (Q)$$

$$\rightarrow \nu k. \left(k : Q\{P/x\} \parallel [k_1 : a \langle P \rangle \parallel k_2 : a(X) \triangleright (Q); k] \right)$$

Introduction

- ▶ $\rho\pi$ is difficult to understand
 - ▶ Syntax: tags are messy
 - ▶ Semantics: structural congruence and tags

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Idea: use graphs to track causal dependencies!

$G\rho\pi F$ presentation

- ▶ graph rewriting-based semantics
- ▶ 1 node = 1 (**HO** π) process
- ▶ edges track causal dependencies
- ▶ we do not need tags

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Demo!

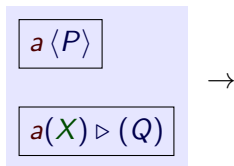
Communication rule

$$\text{(COMM)} \frac{}{\nu k. \left(k : Q\{P/x\} \parallel [\kappa_1 : a\langle P \rangle \parallel \kappa_2 : a(X) \triangleright (Q); k] \right)}$$

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Rule: (Fw)

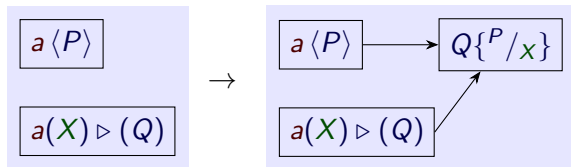


If there is no outgoing edge from the nodes in the left-hand side.

Communication rule

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Benefits

Many things are way simpler:

- ▶ No need for keys
- ▶ Many rules of structural congruence vanish

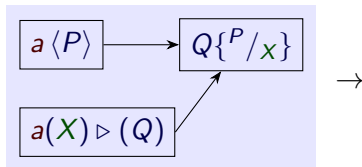
Backward rule

$$\text{(Bw)} \frac{}{\nu k. \left(k : Q\{P/x\} \parallel [\kappa_1 : a\langle P \rangle \parallel \kappa_2 : a(X) \triangleright (Q); k] \right) \rightarrow \kappa_1 : a\langle P \rangle \parallel \kappa_2 : a(X) \triangleright (Q)}$$

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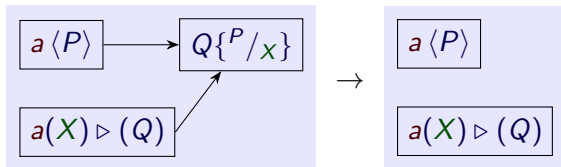


If there is no other outgoing edge from the three vertices of the left-hand side.

Backward rule

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Rule: (Bw)



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Restrictions

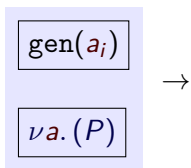
How to deal with restrictions?

$$\nu a. (P) \parallel Q$$

$$P\{f/a\} \parallel Q \text{ with fresh } f$$

Restrictions

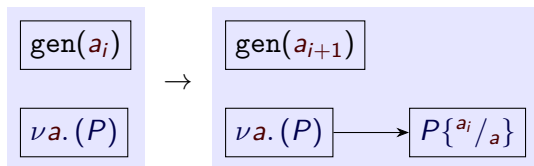
Rule: (NuFresh)



If there is no outgoing edge from $\nu a.(P)$.

Restrictions

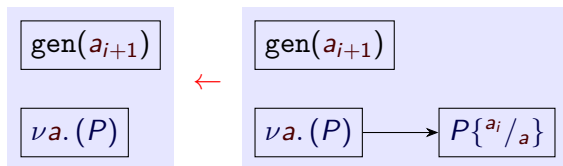
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If there is no outgoing edge from $\nu a. (P)$.

Restrictions

Rule: (**NuRestrict**)



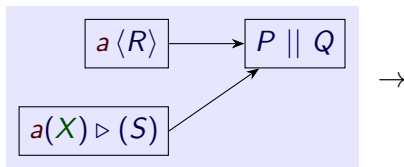
If there is no outgoing edge from $P\{a_i/a\}$.

Parallelism

$$k : P \parallel Q \equiv \nu k_1, k_2. \left(\begin{array}{l} \langle k_1, \{k_1, k_2\} \rangle \cdot k : P \\ \parallel \langle k_2, \{k_1, k_2\} \rangle \cdot k : Q \end{array} \right)$$

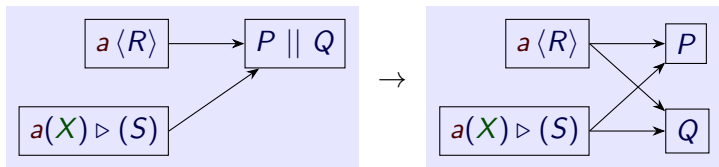
Parallelism

Rule: (SplitCom)



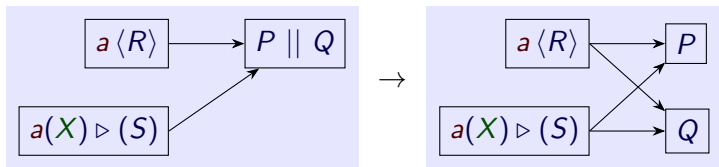
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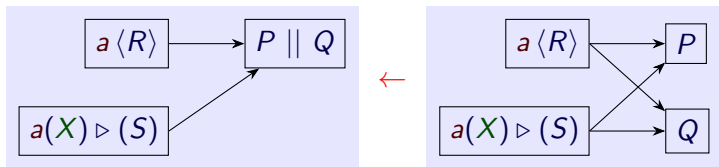
Rule: (SplitCom)



- ▶ Reduction rule vs. structural congruence
- ▶ 1 step/split

Parallelism

Rule: (MergeCom)

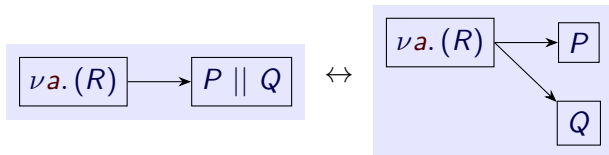


If there is no outgoing edges from P and Q .

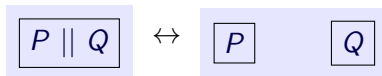
- ▶ Reduction rule vs. structural congruence
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Parallelism

Rule: (SplitNu/MergeNu)



Rule: (SplitInit/MergeInit)



(With side conditions.)

Conclusion

- ▶ A graph rewriting-based semantics for $\rho\pi$
- ▶ Implemented in Python (~ 2000 LoC)
- ▶ Intended use:
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 - ▶ Help identifying patterns
 - ▶ Intuition for alternative semantics in $\rho\pi$

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- ▶ Automation (reachable states)

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Thank you for your attention!
Questions?